

Auto-tuning on NUMA and Many-core Environments with an FDM code

Takahiro Katagiri ⁱ⁾,

Satoshi Ohshima ⁱⁱ⁾, Masaharu Matsumoto ⁱⁱⁱ⁾,

ⁱ⁾ Information Technology Center, Nagoya University, Japan

ⁱⁱ⁾ Research Institute for Information Technology, Kyusyu University, Japan

ⁱⁱⁱ⁾ Graduate School of Information Science and Technology, The University of
Tokyo, Japan

The Twelfth International Workshop on Automatic Performance Tuning

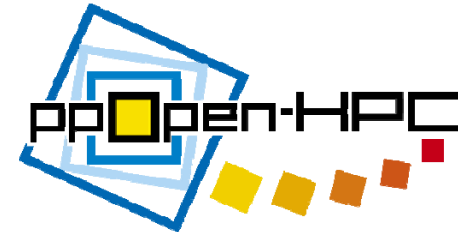
June 2, 2017, Buena Vista Palace Hotel, Orlando, Florida USA

Case-study of auto-tuning and optimization, 14:00 - 14:30

Chair: Toshiyuki Imamura, RIKEN AICS, Japan

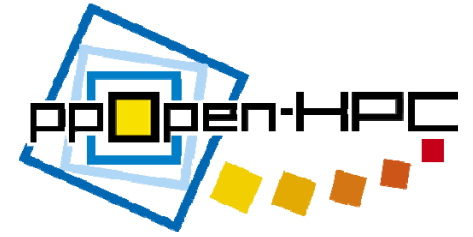


Outline



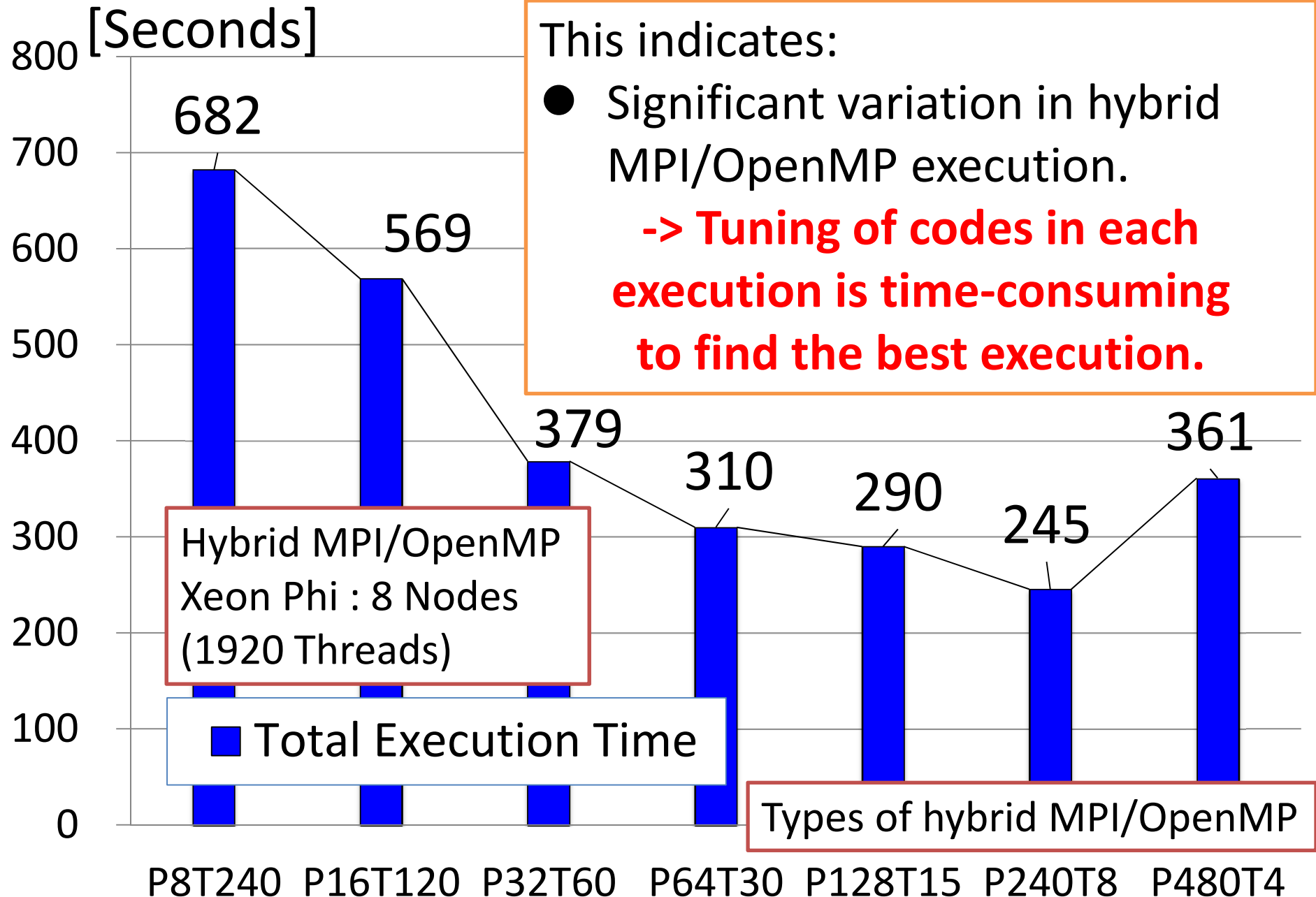
- Background
- An Auto-tuning (AT) Language:
ppOpen-AT and Adapting AT to an FDM code
- Performance Evaluation with KNL
(Knights Landing)
- Conclusion

Outline

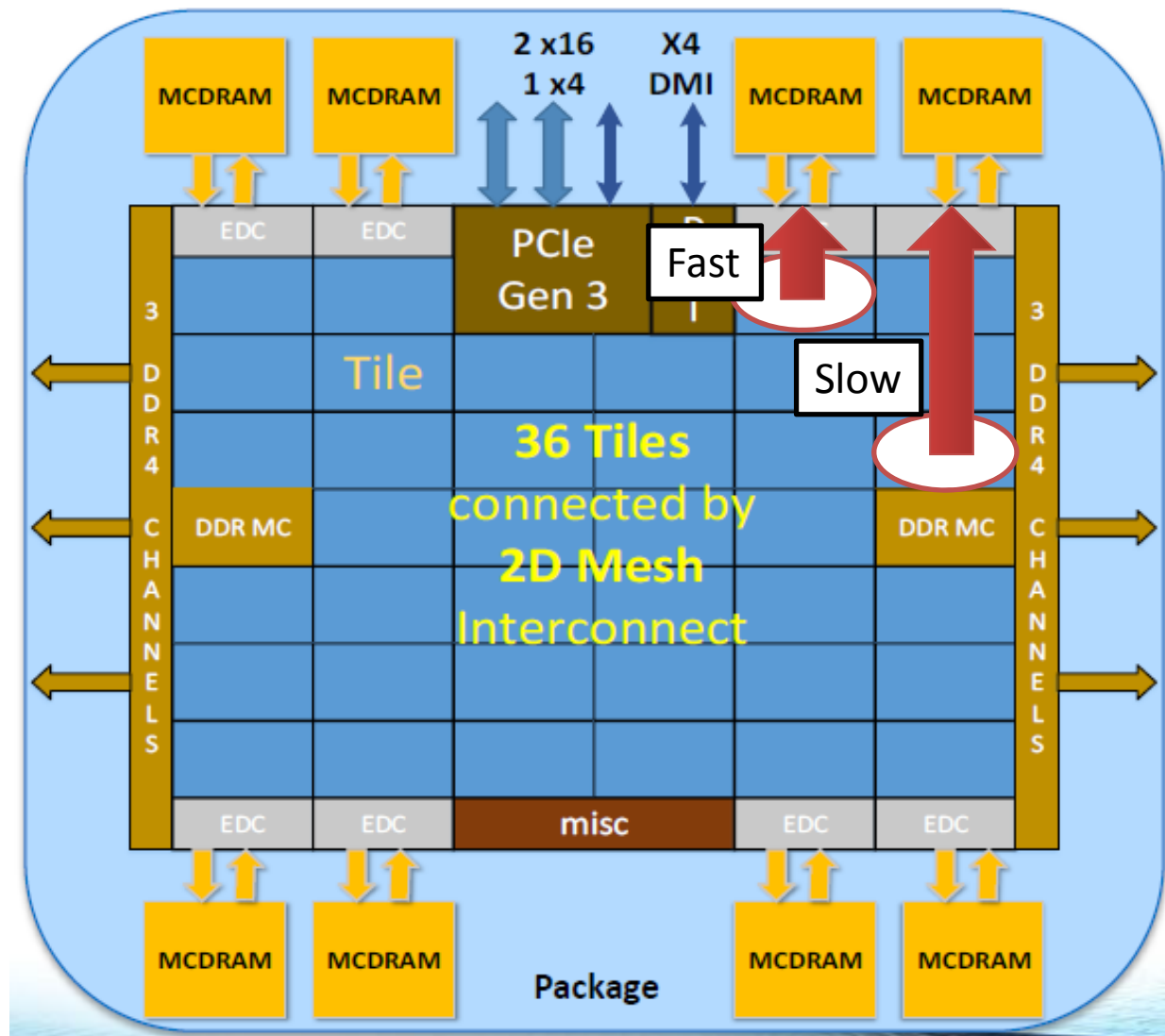
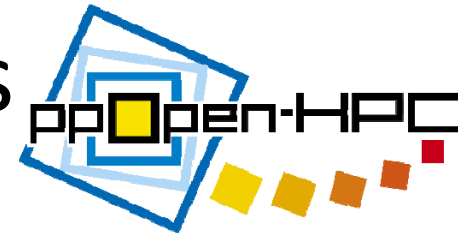


- Background
- An Auto-tuning (AT) Language:
ppOpen-AT and Adapting AT to an FDM code
- Performance Evaluation with KNL
(Knights Landing)
- Conclusion

A Motivating Example (An simulation based on FDM)



Current Many-core Architectures



Intel Xeon Phi (Knights Landing)

- Many Cores

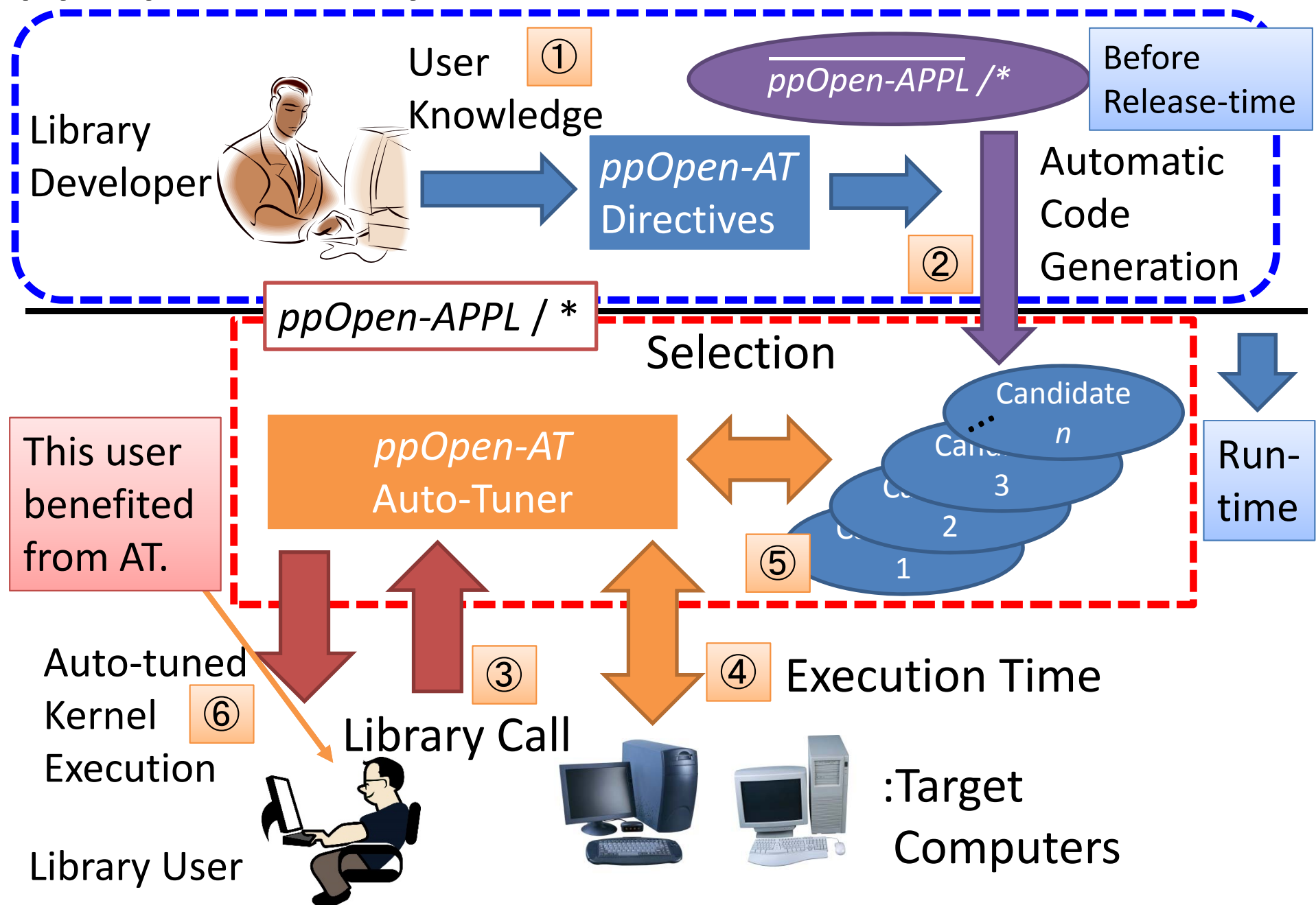
68 Physical Cores,
Maximum 272

Threads,
For each CPU

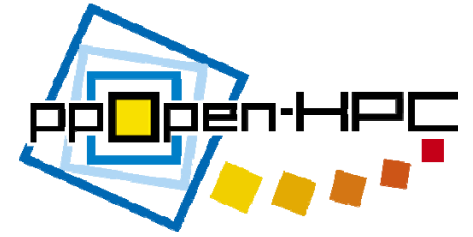
- Non Uniform
Memory Access
(NUMA)

Source: Knights Landing (KNL): 2nd Generation Intel® Xeon Phi™ Processor,
Avinash Sodani KNL Chief Architect Senior Principal Engineer, Intel Corp.

ppOpen-AT System (Based on FIBER Framework)

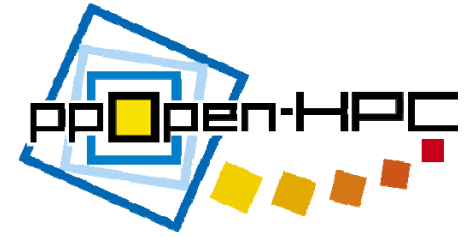


Outline



- Background
- An Auto-tuning (AT) Language:
ppOpen-AT and Adapting AT to an FDM code
- Performance Evaluation with KNL
(Knights Landing)
- Conclusion

Target Application

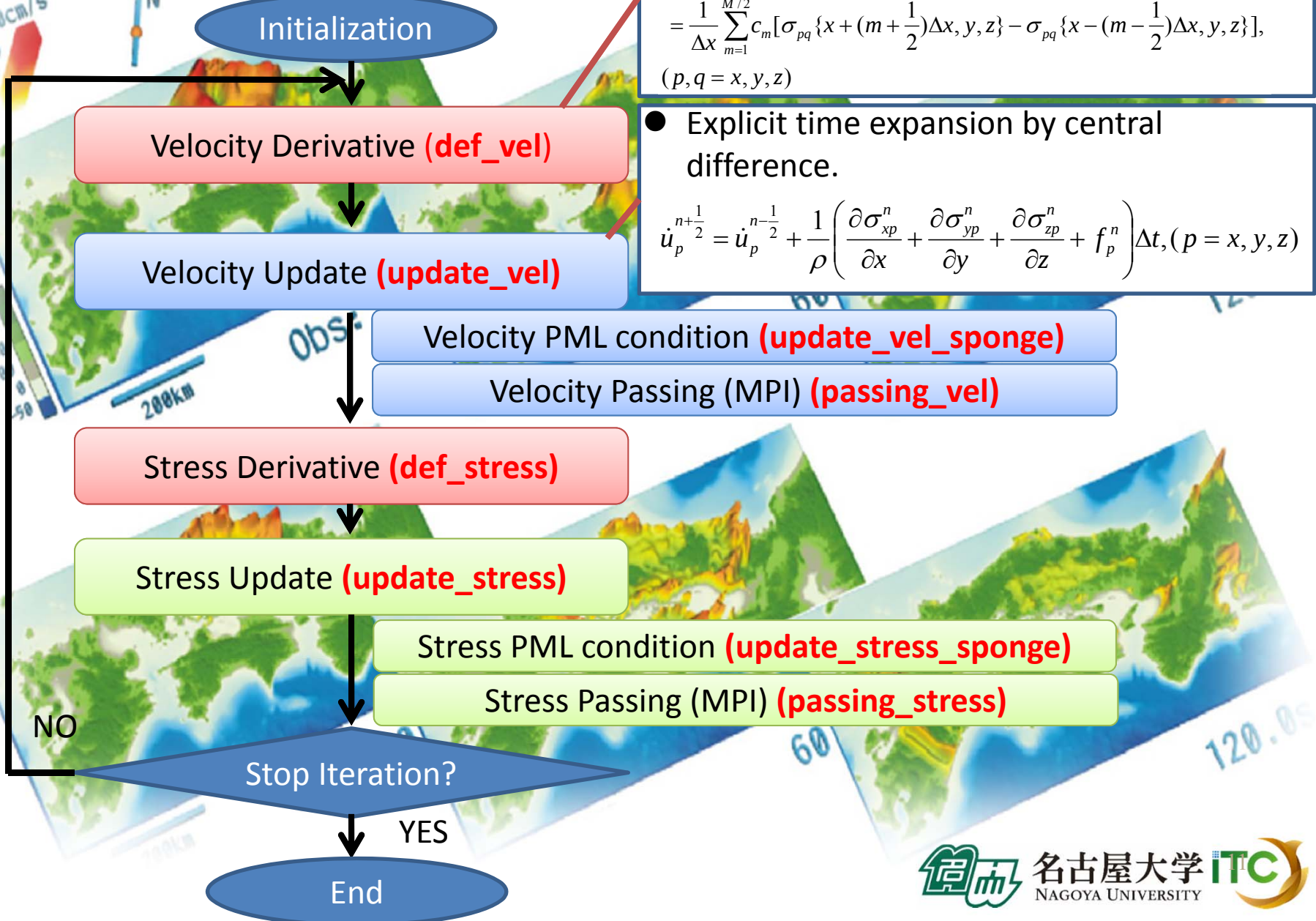


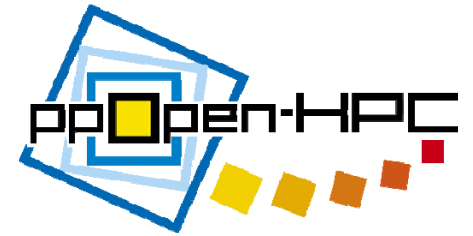
- **Seism3D:**

Simulation for seismic wave analysis.

- Developed by Professor T. Furumura at the University of Tokyo.
 - The code is re-constructed as **ppOpen-APPL/FDM**.
- Finite Differential Method (FDM)
- 3D simulation
 - 3D arrays are allocated.
- Data type: **Single Precision** (real*4)

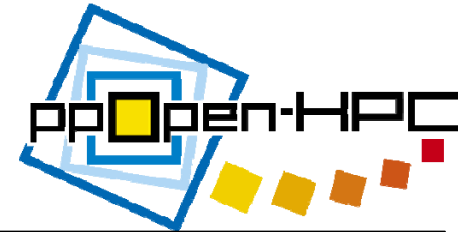
Flow Diagram of ppOpen-APPL/FDM





AT WITH LOOP TRANSFORMATION

Original Code



```
DO K = 1, NZ
```

```
DO J = 1, NY
```

```
DO I = 1, NX
```

```
  RL = LAM (I,J,K)
```

```
  RM = RIG (I,J,K)
```

```
  RM2 = RM + RM
```

```
  RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
```

```
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
```

```
  SXX (I,J,K) = ( SXX (I,J,K)+ (RLTHETA + RM2*DXVX(I,J,K))*DT ) *QG
```

```
  SYY (I,J,K) = ( SYY (I,J,K)+ (RLTHETA + RM2*DYVY(I,J,K))*DT ) *QG
```

```
  SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT ) *QG
```

```
  RMAXY = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
```

```
  RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I+1,J,K+1))
```

```
  RMAYZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I,J+1,K+1))
```

```
  SXY (I,J,K) = ( SXY (I,J,K)  + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT ) * QG
```

```
  SXZ (I,J,K) = ( SXZ (I,J,K)  + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT ) * QG
```

```
  SYZ (I,J,K) = ( SYZ (I,J,K)  + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT ) * QG
```

```
END DO
```

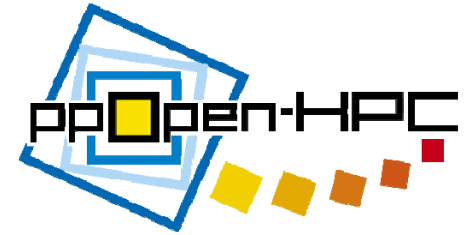
```
END DO
```

```
END DO
```

A Flow Dependency

Loop Collapse

– One dimensional



```
DO KK = 1, NZ * NY * NX  
  K = (KK-1)/(NY*NX) + 1  
  J = mod((KK-1)/NX,NY) + 1  
  I = mod(KK-1,NX) + 1
```

Merit: Loop length is huge.
This is good for OpenMP thread parallelism.

```
  RL = LAM (I,J,K)
```

```
  RM = RIG (I,J,K)
```

```
  RM2 = RM + RM
```

```
  RMAXY = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
```

```
  RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I+1,J,K+1))
```

```
  RMAYZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I,J+1,K+1))
```

```
  RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
```

```
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
```

```
  SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT ) *QG
```

```
  SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT ) *QG
```

```
  SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT ) *QG
```

```
  SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT ) *QG
```

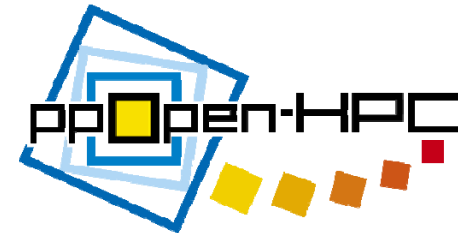
```
  SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT ) *QG
```

```
  SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT ) *QG
```

```
END DO
```

Loop Collapse

– Two dimensional



```
DO KK = 1, NZ * NY  
  K = (KK-1)/NY + 1  
  J = mod(KK-1,NY) + 1
```

Merit: Loop length is huge.
This is good for OpenMP thread parallelism.

```
DO I = 1, NX
```

This I-loop enables us an opportunity of pre-fetching

```
  RL = LAM (I,J,K)  
  RM = RIG (I,J,K)  
  RM2 = RM + RM
```

```
  RMAXY = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
```

```
  RMAXZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I+1,J,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I+1,J,K+1))
```

```
  RMAYZ = 4.0/(1.0/RIG(I,J,K) + 1.0/RIG(I,J+1,K) + 1.0/RIG(I,J,K+1) + 1.0/RIG(I,J+1,K+1))
```

```
  RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
```

```
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
```

```
  SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT ) *QG
```

```
  SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT ) *QG
```

```
  SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT ) *QG
```

```
  SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT ) *QG
```

```
  SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT ) *QG
```

```
  SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT ) *QG
```

```
ENDDO
```

```
END DO
```

Loop Split with Re-Computation



```
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
  RL = LAM (I,J,K)
  RM = RIG (I,J,K)
  RM2 = RM + RM
  RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
  SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT ) *QG
  SYX (I,J,K) = ( SYX (I,J,K) + (RLTHETA + RM2*DYVX(I,J,K))*DT ) *QG
  SYY (I,J,K) = ( SYY (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT ) *QG
  SYZ (I,J,K) = ( SYZ (I,J,K) + (RLTHETA + RM2*DZVY(I,J,K))*DT ) *QG
  SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT ) *QG
```

ENDDO

DO I = 1, NX

```
  STMP1 = 1.0/RIG(I,J,K)
  STMP2 = 1.0/RIG(I+1,J,K)
  STMP4 = 1.0/RIG(I,J,K+1)
  STMP3 = STMP1 + STMP2
  RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J,K))
  RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))
  RMAYZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))
```

QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)

```
  SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT ) *QG
  SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT ) *QG
  SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT ) *QG
```

END DO

END DO

END DO

Re-computation is needed.
⇒ Compilers do not apply it
without directive.

Perfect Splitting

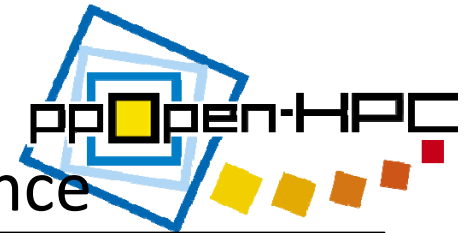


```
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
  RL = LAM (I,J,K)
  RM = RIG (I,J,K)
  RM2 = RM + RM
  RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
  SXX (I,J,K) = ( SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT ) *QG
  SYX (I,J,K) = ( SYX (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT ) *QG
  SZZ (I,J,K) = ( SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT ) *QG
ENDDO; ENDDO; ENDDO
```

Perfect Splitting

```
DO K = 1, NZ
DO J = 1, NY
DO I = 1, NX
  STMP1 = 1.0/RIG(I,J,K)
  STMP2 = 1.0/RIG(I+1,J,K)
  STMP4 = 1.0/RIG(I,J,K+1)
  STMP3 = STMP1 + STMP2
  RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))
  RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))
  RMAYZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))
  QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)
  SXY (I,J,K) = ( SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT ) *QG
  SXZ (I,J,K) = ( SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT ) *QG
  SYZ (I,J,K) = ( SYZ (I,J,K) + (RMAYZ*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT ) *QG
END DO; END DO; END DO;
```

ppOpen-AT Directives



: Loop Split & Collapse with data-flow dependence

!oat\$ install LoopFusionSplit region start

!\$omp parallel do private(k,j,i,STMP1,STMP2,STMP3,STMP4,RL,RM,RM2,RMAXY,RMAXZ,RMAYZ,RLTHETA,QG)

DO K = 1, NZ

DO J = 1, NY

DO I = 1, NX

RL = LAM (I,J,K); RM = RIG (I,J,K); RM2 = RM + RM

RLTHETA = (DXVX(I,J,K)+DYVY(I,J,K)+DZVZ(I,J,K))*RL

Specify Loop Split and Loop Fusion

!oat\$ SplitPointCopyDef region start

QG = ABSX(I)*ABSY(J)*ABSZ(K)*Q(I,J,K)

Re-calculation is defined.

!oat\$ SplitPointCopyDef region end

SXX (I,J,K) = (SXX (I,J,K) + (RLTHETA + RM2*DXVX(I,J,K))*DT) *QG

SYX (I,J,K) = (SYX (I,J,K) + (RLTHETA + RM2*DYVY(I,J,K))*DT) *QG

SZZ (I,J,K) = (SZZ (I,J,K) + (RLTHETA + RM2*DZVZ(I,J,K))*DT) *QG

Loop Split Point

!oat\$ SplitPoint (K, J, I)

STMP1 = 1.0/RIG(I,J,K); STMP2 = 1.0/RIG(I+1,J,K); STMP4 = 1.0/RIG(I,J,K+1)

STMP3 = STMP1 + STMP2

RMAXY = 4.0/(STMP3 + 1.0/RIG(I,J+1,K) + 1.0/RIG(I+1,J+1,K))

RMAXZ = 4.0/(STMP3 + STMP4 + 1.0/RIG(I+1,J,K+1))

RMAZY = 4.0/(STMP3 + STMP4 + 1.0/RIG(I,J+1,K+1))

Using the re-calculation is defined.

!oat\$ SplitPointCopyInsert

SXY (I,J,K) = (SXY (I,J,K) + (RMAXY*(DXVY(I,J,K)+DYVX(I,J,K)))*DT) *QG

SXZ (I,J,K) = (SXZ (I,J,K) + (RMAXZ*(DXVZ(I,J,K)+DZVX(I,J,K)))*DT) *QG

SYZ (I,J,K) = (SYZ (I,J,K) + (RMAZY*(DYVZ(I,J,K)+DZVY(I,J,K)))*DT) *QG

END DO; END DO; END DO

!\$omp end parallel do

!oat\$ install LoopFusionSplit region end

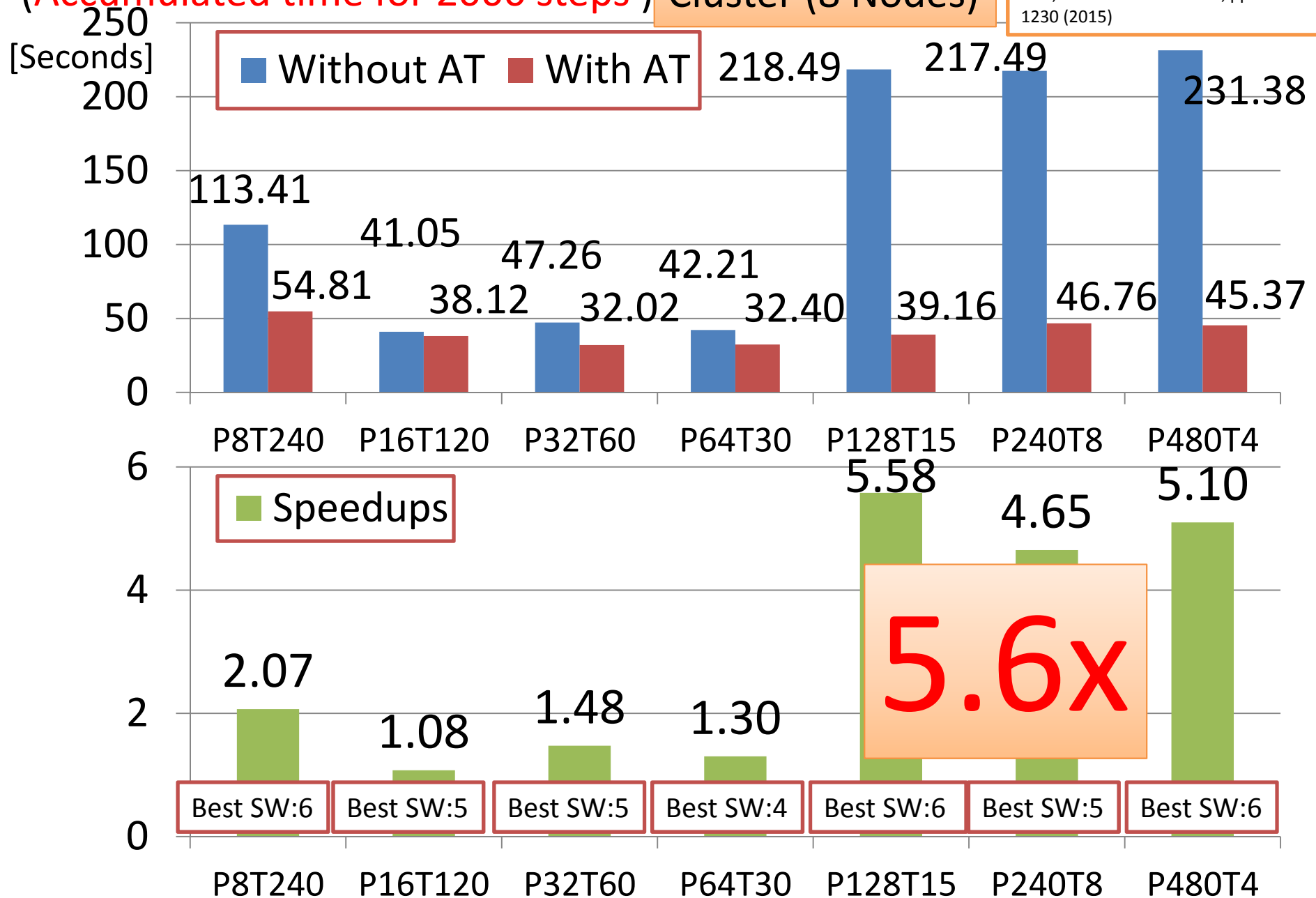


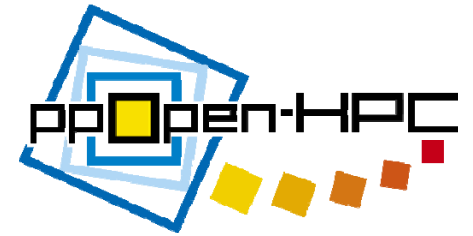
AT Effect (**update_stress**)

(**Accumulated time for 2000 steps**)

Xeon Phi (KNC)
Cluster (8 Nodes)

T. Katagiri, S. Ohshima, M. Matsumoto:
"Directive-based Auto-tuning for the
Finite Difference Method on the Xeon
Phi", Proc. of IPDPSW2015, pp.1221-
1230 (2015)





AT WITH CODE SELECTION

Original Implementation (For Vector Machines)

Fourth-order accurate central-difference scheme
for velocity. (**def_stress**)

```
call ppohFDM_pdiffx3_m4_OAT( VX,DXVX, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
call ppohFDM_pdiffy3_p4_OAT( VX,DYVX, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
call ppohFDM_pdiffz3_p4_OAT( VX,DZVX, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
call ppohFDM_pdiffy3_m4_OAT( VY,DYVY, NXP,NYP,NZP,NXP0,NXP1,NYP0,... )
call ppohFDM_pdiffx3_p4_OAT( VY,DXVY, NXP,NYP,NZP,NXP0,NXP1,NYP0,... )
call ppohFDM_pdiffz3_p4_OAT( VY,DZVY, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
call ppohFDM_pdiffx3_p4_OAT( VZ,DXVZ, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
call ppohFDM_pdiffy3_p4_OAT( VZ,DYVZ, NXP,NYP,NZP,NXP0,NXP1,NYP0,... )
call ppohFDM_pdiffz3_m4_OAT( VZ,DZVZ, NXP,NYP,NZP,NXP0,NXP1,NYP0,...)
```

```
if( is_fs .or. is_nearfs ) then
  call ppohFDM_bc_vel_deriv( KFSZ,NIFS,NJFS,IFSX,IFSX,IFSZ,JFSX,JFSY,JFSZ )
end if
```

Process of model boundary.

```
call ppohFDM_update_stress(1, NXP, 1, NYP, 1, NZP)
```

Explicit time expansion by leap-frog scheme. (**update_stress**)

Original Implementation (For Vector Machines)

```
subroutine OAT_InstallppohFDMupdate_stress(..)
!$omp parallel do private(i,j,k,RL1,RM1,RM2,RLRM2,DXVX1,DYVY1,DZVZ1,...)
  do k = NZ00, NZ01
    do j = NY00, NY01
      do i = NX00, NX01
        RL1 = LAM (I,J,K); RM1 = RIG (I,J,K); RM2 = RM1 + RM1; RLRM2 = RL1+RM2
        DXVX1 = DXVX(I,J,K); DYVY1 = DYVY(I,J,K); DZVZ1 = DZVZ(I,J,K)
        D3V3 = DXVX1 + DYVY1 + DZVZ1
        SXX (I,J,K) = SXX (I,J,K) + (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1) ) * DT
        SYY (I,J,K) = SYY (I,J,K) + (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1) ) * DT
        SZZ (I,J,K) = SZZ (I,J,K) + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
        DXVYDYVX1 = DXVY(I,J,K)+DYVX(I,J,K); DXVZDZVX1 = DXVZ(I,J,K)+DZVX(I,J,K)
        DYVZDZVY1 = DYVZ(I,J,K)+DZVY(I,J,K)
        SXY (I,J,K) = SXY (I,J,K) + RM1 * DXVYDYVX1 * DT
        SXZ (I,J,K) = SXZ (I,J,K) + RM1 * DXVZDZVX1 * DT
        SYZ (I,J,K) = SYZ (I,J,K) + RM1 * DYVZDZVY1 * DT
      end do
    end do
  end do
return
end
```

Input and output for arrays
in each call -> Increase of
B/F ratio: ~1.7

Explicit time
expansion by
leap-frog scheme.
(update_stress)

The Code Variants (For Scalar Machines)

- **Variant1** (IF-statements inside)
 - The followings include inside loop:
 1. Fourth-order accurate central-difference scheme for velocity.
 2. Process of model boundary.
 3. Explicit time expansion by leap-frog scheme.
- **Variant2** (IF-free, but there is IF-statements inside loop for process of model boundary.)
 - To remove IF sentences from the variant1, the loops are reconstructed.
 - The order of computations is changed, but the result without round-off errors is same.
 - **[Main Loop]**
 1. Fourth-order accurate central-difference scheme for velocity.
 2. Explicit time expansion by leap-frog scheme.
 - **[Loop for process of model boundary]**
 1. Fourth-order accurate central-difference scheme for velocity.
 2. Process of model boundary.
 3. Explicit time expansion by leap-frog scheme.

Variant1 (For Scalar Machines)

Stress tensor of Sxx, Syy, Szz

```
!$omp parallel do private
(i,j,k,RL1,RM1,RM2,RLRM2,DXVX, ...)
do k_j=1, (NZ01-NZ00+1)*(NY01-NY00+1)
```

Fourth-order accurate
central-difference
scheme for velocity.

```
k=(k_j-1)
j=mod(k_j,NY01-NY00+1)
do i=1,NX01-NX00+1
  RL1=1
  RM2=1
  ! 4th order central difference
  DXVX0 = ( VX(I+1,J,K)-VX(I-2,J,K))*C41/dx
  DYVY0 = ( VY(I,J,K) -VY(I,J-1,K))*C40/dy &
    - (VY(I,J+1,K)-VY(I,J-2,K))*C41/dy
  DZVZ0 = ( VZ(I,J,K) -VZ(I,J,K-1))*C40/dz &
    - (VZ(I,J,K+1)-VZ(I,J,K-2))*C41/dz
```

! truncate diff vel

X dir

```
if (idx==0) then
  if (i==1) then
```

```
    DXVX0 = ( VX(1,J,K) - 0.0_PN ) / DX
  end if
```

```
  if (i==2) then
```

```
    DXVX0 = ( VX(2,J,K) - VX(1,J,K) ) / DX
```

```
  end if
```

```
end if
```

```
if (idx == IP-1 ) then
```

```
  if (i==NXP) then
```

```
    DXVX0 = ( VX(NXP,J,K) - VX(NXP-1,J,K) ) / DX
```

```
  end if
```

! Y dir

```
if( idy == 0 ) then ! Shallowmost
```

```
  if (j==1) then
```

```
    DYVY0 = ( VY(I,1,K) - 0.0_PN ) / DY
```

```
  end if
```

```
  if (j==2) then
```

```
    DYVY0 = ( VY(I,2,K) - VY(I,1,K) ) / DY
```

```
  end if
```

```
end if
```

```
if( idy == JP-1 ) then
```

```
  if (j==NYP) then
```

```
    DYVY0 = ( VY(I,NYP,K) - VY(I,NYP-1,K) ) / DY
```

```
  end if
```

```
end if
```

! Z dir

```
if( idz == 0 ) then ! Shallowmost
```

```
  if (k==1) then
```

```
    DZVZ0 = ( VZ(I,J,1) - 0.0_PN ) / DZ
```

```
  end if
```

```
  if (k==2) then
```

```
    DZVZ0 = ( VZ(I,J,2) - VZ(I,J,1) ) / DZ
```

```
  end if
```

```
end if
```

```
if( idz == KP-1 ) then
```

```
  if (k==NZP) then
```

```
    DZVZ0 = ( VZ(I,J,NZP) - VZ(I,J,NZP-1) ) / DZ
```

```
  end if
```

```
end if
```

Explicit time expansion
by leap-frog scheme

```
DXVX1 = DXVX0; DYVY1 = DYVY0
```

```
DZVZ1 = DZVZ0; D3V3 = DXVX1 + DYVY1 + DZVZ1
```

```
SXX (I,J,K) = SXX (I,J,K) &
```

```
  + (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1) ) * DT
```

```
SYX (I,J,K) = SYX (I,J,K) &
```

```
  + (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1) ) * DT
```

```
SYY (I,J,K) = SYY (I,J,K) &
```

```
  + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
```

```
SZZ (I,J,K) = SZZ (I,J,K) &
```

```
  + (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1) ) * DT
```

```
end do
```

```
!$omp end parallel do
```

😊B/F ratio is

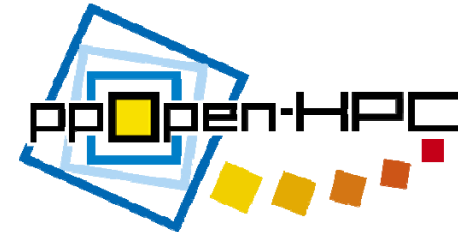
reduced to 0.4

☹️IF sentences

inside – it is difficult
to optimize code by
compiler.

Process of model boundary.

Variant2 (IF-free)



Stress tensor of Sxx, Syy, Szz

Fourth-order
accurate
central-difference
scheme for velocity.

Explicit time
expansion by
leap-frog scheme.

```
!$omp parallel do private(i,j,k,RL1,RM1,...)
do k_j=1, (NZ01-NZ00+1)*(NY01-NY00+1)
  k=(k_j-1)/(NY01-NY00+1)+NZ00
  i=mod((k_j-1),(NY01-NY00+1))+NY00
  j=mod((k_j-1)/(NY01-NY00+1)-1,NX00)+NX00
  RM1 = LAM (I,J,K); RM1 = RIG (I,J,K);
  RL1 = RM1 + RM1; RLRM2 = RL1+RM2
  order diff (DXVX,DYVY,DZVZ)
  DXVX0 = (VX(I,J,K) -VX(I-1,J,K))*C40/dx - (VX(I+1,J,K)-VX(I-2,J,K))*C41/dx
  DYVY0 = (VY(I,J,K) -VY(I,J-1,K))*C40/dy - (VY(I,J+1,K)-VY(I,J-2,K))*C41/dy
  DZVZ0 = (VZ(I,J,K) -VZ(I,J,K-1))*C40/dz - (VZ(I,J,K+1)-VZ(I,J,K-2))*C41/dz
  DXVX1 = DXVX0; DYVY1 = DYVY0;
  DZVZ1 = DZVZ0;
  D3V3 = DXVX1 + DYVY1 + DZVZ1;
  SXX (I,J,K) = SXX (I,J,K) + (RLRM2*(D3V3)-RM2* (DZVZ1+DYVY1) ) * DT
  SYY (I,J,K) = SYY (I,J,K) + (RLRM2*(D3V3)-RM2* (DXVX1+DZVZ1) ) * DT
  SZZ (I,J,K) = SZZ (I,J,K) + (RLRM2*(D3V3)-RM2* (DXVX1+DYVY1) ) * DT
end do
end do
!$omp end parallel do
```

😊 Win-win between
B/F ratio and optimization
by compiler.

Variant2 (IF-free)

Loop for process of model boundary

! 2nd replace

if(is_fs .or. is_nearfs) then

!\$omp parallel do private(i,j,k,RL1,RM1)

do i=NX00,NX01

do j=NY00,NY01

do k = KFSZ(i,j)-1, KFSZ(i,j)+1, 2

RL1 = LAM (I,J,K); RM1 = RIG

RM2 = RM1 + RM1; RLRM2 = RL1+RM1/2

! 4th order diff

DXVX0 = (VX(I,J,K) -VX(I-1,J,K))*C40/dx &

- (VX(I+1,J,K)-VX(I-2,J,K))*C41/dx

DYVX0 = (VX(I,J+1,K)-VX(I,J,K)) *C40/dy &

- (VX(I,J+2,K)-VX(I,J-1,K)) *C41/dy

DXVY0 = (VY(I+1,J,K)-VY(I ,J,K))*C40/dx &

- (VY(I+2,J,K)-VY(I-1,J,K)) *C41/dx

DYVY0 = (VY(I,J,K) -VY(I,J-1,K))*C40/dy &

- (VY(I,J+1,K)-VY(I,J-2,K)) *C41/dy

DXVZ0 = (VZ(I+1,J,K)-VZ(I ,J,K))*C40/dx &

- (VZ(I+2,J,K)-VZ(I-1,J,K)) *C41/dx

DYVZ0 = (VZ(I,J+1,K)-VZ(I,J,K)) *C40/dy &

- (VZ(I,J+2,K)-VZ(I,J-1,K)) *C41/dy

DZVZ0 = (VZ(I,J,K) -VZ(I,J,K-1))*C40/dz &

- (VZ(I,J,K+1)-VZ(I,J,K-2)) *C41/dz

Process of
model boundary.

Fourth-order accurate
central-difference
scheme for velocity

Explicit time
expansion by
leap-frog scheme.

relaxative

if (K==KFSZ(I,J)+1) then

DZVX0 = (VX(I,J,KFSZ(I,J)+2)-VX(I,J,KFSZ(I,J)+1))/ DZ

DZVY0 = (VY(I,J,KFSZ(I,J)+2)-VY(I,J,KFSZ(I,J)+1))/ DZ

else if (K==KFSZ(I,J)-1) then

DZVX0 = (VX(I,J,KFSZ(I,J))-VX(I,J,KFSZ(I,J)-1))/ DZ

DZVY0 = (VY(I,J,KFSZ(I,J))-VY(I,J,KFSZ(I,J)-1))/ DZ

end if

DXVX1 = DXVX0

DYVY1 = DYVY0

DZVZ1 = DZVZ0

D3V3 = DXVX1 + DYVY1 + DZVZ1

DXVYDYVX1 = DXVY0+DYVX0

DXVZDZVX1 = DXVZ0+DZVX0

DYVZDZVY1 = DYVZ0+DZVY0

if (K==KFSZ(I,J)+1)then

KK=2

else

KK=1

and if

SXX (I,J,K) = SSXX (I,J,KK) &

+ (RLRM2*(D3V3)-RM2*(DZVZ1+DYVY1)) * DT

SYX (I,J,K) = SSYX (I,J,KK) &

+ (RLRM2*(D3V3)-RM2*(DXVX1+DZVZ1)) * DT

SZZ (I,J,K) = SSZZ (I,J,KK) &

+ (RLRM2*(D3V3)-RM2*(DXVX1+DYVY1)) * DT

SXY (I,J,K) = SSXY (I,J,KK) + RM1 * DXVYDYVX1 * DT

SXZ (I,J,K) = SSXZ (I,J,KK) + RM1 * DXVZDZVX1 * DT

SYZ (I,J,K) = SSYZ (I,J,KK) + RM1 * DYVZDZVY1 * DT

end do

end do

do

!\$omp end parallel do

Code Selection by ppOpen-AT and Hierarchical AT

Upper Code

Program main

....

!OAT\$ install select region start

!OAT\$ name ppohFDMupdate_vel_select

!OAT\$ select sub region start

call ppohFDM_pdiffx3_p4(SXX,DXSXX,NXP,NYP,NZP,...)

call ppohFDM_pdiffy3_p4(SYX,DYSXX, NXP,NYP,NZP,.....)

...

if(is_fs .or. is_nearfs) then

call ppohFDM_bc_stress_deriv(KFSZ,NIFS,NJFS,II

end if

call ppohFDM_update_vel (1, NXP, 1, NYP, 1, NZ

!OAT\$ select sub region end

!OAT\$ select sub region start

Call ppohFDM_update_vel_Intel (1, NXP, 1, NYP,

!OAT\$ select sub region end

!OAT\$ install select region end

With Select clause,
code selection can be
specified.

Lower Code

subroutine ppohFDM_pdiffx3_p4(...)

....

!OAT\$ install LoopFusion region start

....

subroutine ppohFDM_update_vel(...)

....

!OAT\$ install LoopFusion region start

!OAT\$ name ppohFDMupdate_vel

!OAT\$ debug (pp)

!\$omp parallel do private(i,j,k,ROX,ROY,ROZ)

do k = NZ00, NZ01

do j = NY00, NY01

do i = NX00, NX01

.....

....

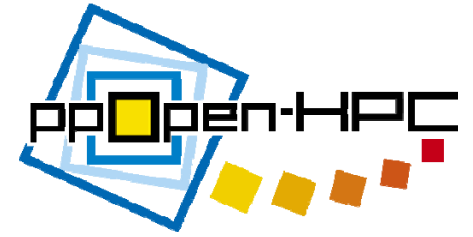
The Number of AT Candidates (ppOpen-APPL/FDM)



Kernel Names	AT Objects	The Number of Candidates
1. update_stress	▪ Loop Collapses and Splits : 8 Kinds ▪ Code Selections : 2 Kinds	10
2. update_vel	▪ Loop Collapses, Splits, and re-ordering of statements: : 6 Kinds ▪ Code Selections: 2 Kinds	8
3. update_stress_sponge	▪ Loop Collapses : 3 Kinds	3
4. update_vel_sponge	▪ Loop Collapses : 3 Kinds	3
5. ppohFDM_pdiffx3_p4	Kernel Names : def_update、def_vel ▪ Loop Collapses : 3 Kinds	3
6. ppohFDM_pdiffx3_m4		3
7. ppohFDM_pdiffy3_p4		3
8. ppohFDM_pdiffy3_m4		3
9. ppohFDM_pdiffz3_p4		3
10. ppohFDM_pdiffz3_m4		3
11. ppohFDM_ps_pack	Data packing and unpacking ▪ Loop Collapses : 3 Kinds	3
12. ppohFDM_ps_unpack		3
13. ppohFDM_pv_pack		3
14. ppohFDM_pv_unpack		3

- Total : 54 Kinds
- Hybrid MPI/OpenMP: 7 Kinds
- $54 \times 7 = 378$ Kinds

Outline



- Background
- An Auto-tuning (AT) Language:
ppOpen-AT and Adapting AT to an FDM code
- Performance Evaluation with KNL
(Knights Landing)
- Conclusion

Oakforest-PACS (ITC, U. Tokyo and CCS, Tsukuba U.)

:Fujitsu PRIMERGY CX1640 M1

8,208 Nodes (558,144 Cores)

● Total Organization

item	Specification
Total Theoretical Peak	25.004 PFLOPS
Total Number of Nodes	8208
Total Memory Amount	897 TByte
Total Storage Amount	26 PB
Total Storage Bandwidth	500 GB/sec
Total Fast Cache Amount	940 TB
Total Fast Cache Bandwidth	1,560 GB/sec

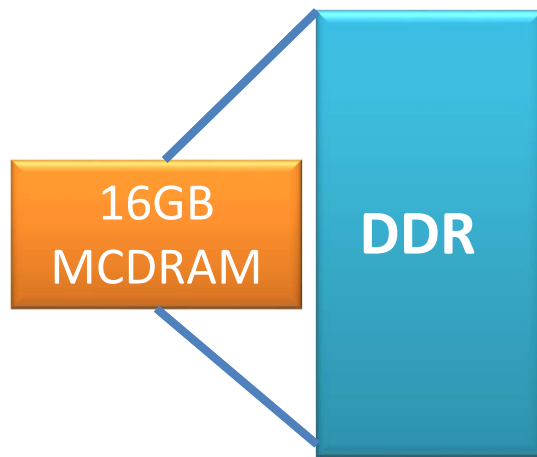


● Node Configuration

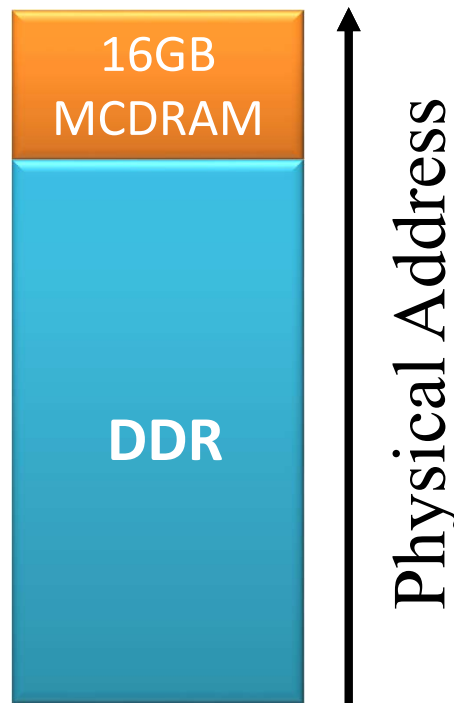
CPU	Intel® Xeon Phi™ 7250 (Knights Landing, KNL)
#Processors	1 (68 Physical Cores)
Frequency	1.4 GHz
Theoretical Peak for each Node	3.0464 Tflops (double) / 6.0928 Tflops (single)
Memory	96 GB(DDR4) + 16 GB(MCDRAM)
Inter Connect	Intel® Omni-Path Network (100 Gbps)

Execution Modes of KNL

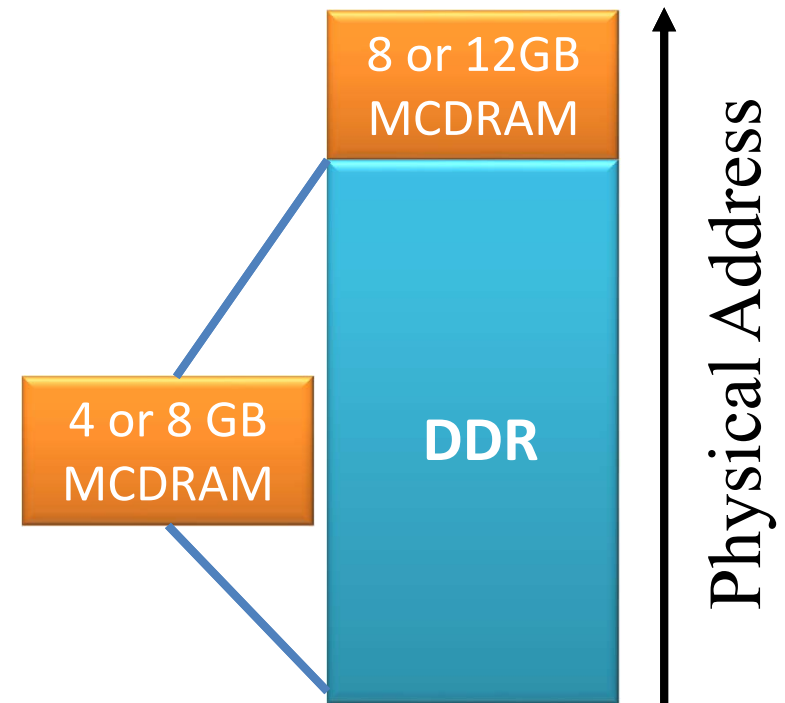
Cache Mode



Flat Mode



Hybrid Mode



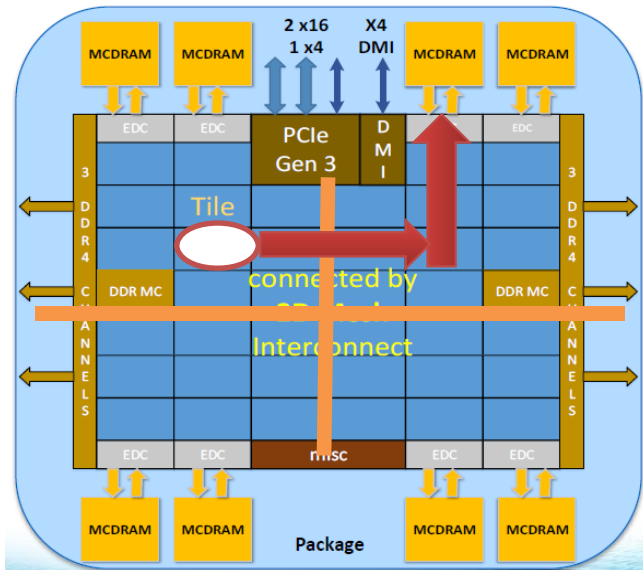
Source: Knights Landing (KNL): 2nd Generation Intel® Xeon Phi™ Processor,
Avinash Sodani KNL Chief Architect Senior Principal Engineer, Intel Corp.

Mesh Modes of KNL

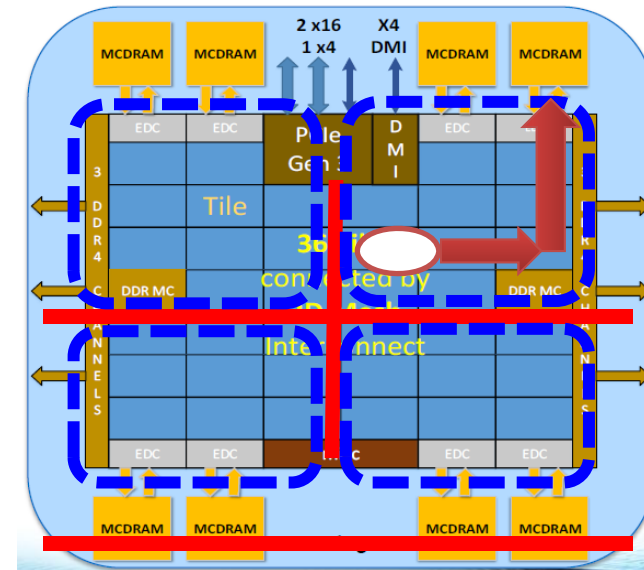
Sub-NUMA

Clustering (SNC)

Quadrant



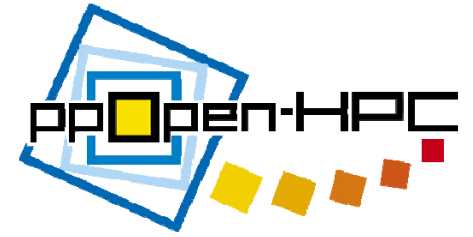
- Chip divided into **four virtual Quadrants**.
- Address hashed to a Directory in the same quadrant as the Memory.
- Affinity between the Directory and Memory.



- Each Quadrant (Cluster) exposed as **a separate NUMA domain** to OS.
- Looks analogous to 4-Socket Xeon Affinity between Tile, Directory and Memory.
- Local communication. Lowest latency of all modes.
- SW **needs to NUMA optimize** to get benefit.

Source: Knights Landing (KNL): 2nd Generation Intel® Xeon Phi™ Processor,
Avinash Sodani KNL Chief Architect Senior Principal Engineer, Intel Corp.

Memory and Mesh Modes in This Experiments



1. FLAT-QUADRANT

- Memory Mode: FLAT, Mesh Mode: QUADRANT

2. FLAT-SNC4

- Memory Mode: FLAT, Mesh Mode: SNC with 4 clusters

3. CACHE-QUADRANT

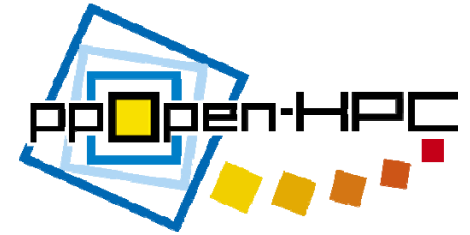
- Memory Mode: CACHE, Mesh Mode: QUADRANT

4. CACHE-SNC4

- Memory Mode: CACHE, Mesh Mode: SNC with 4 clusters

- NUMA affinity is set by appropriate manner.
- Arrays set in DDR4 in CACHE mode.

Execution Details

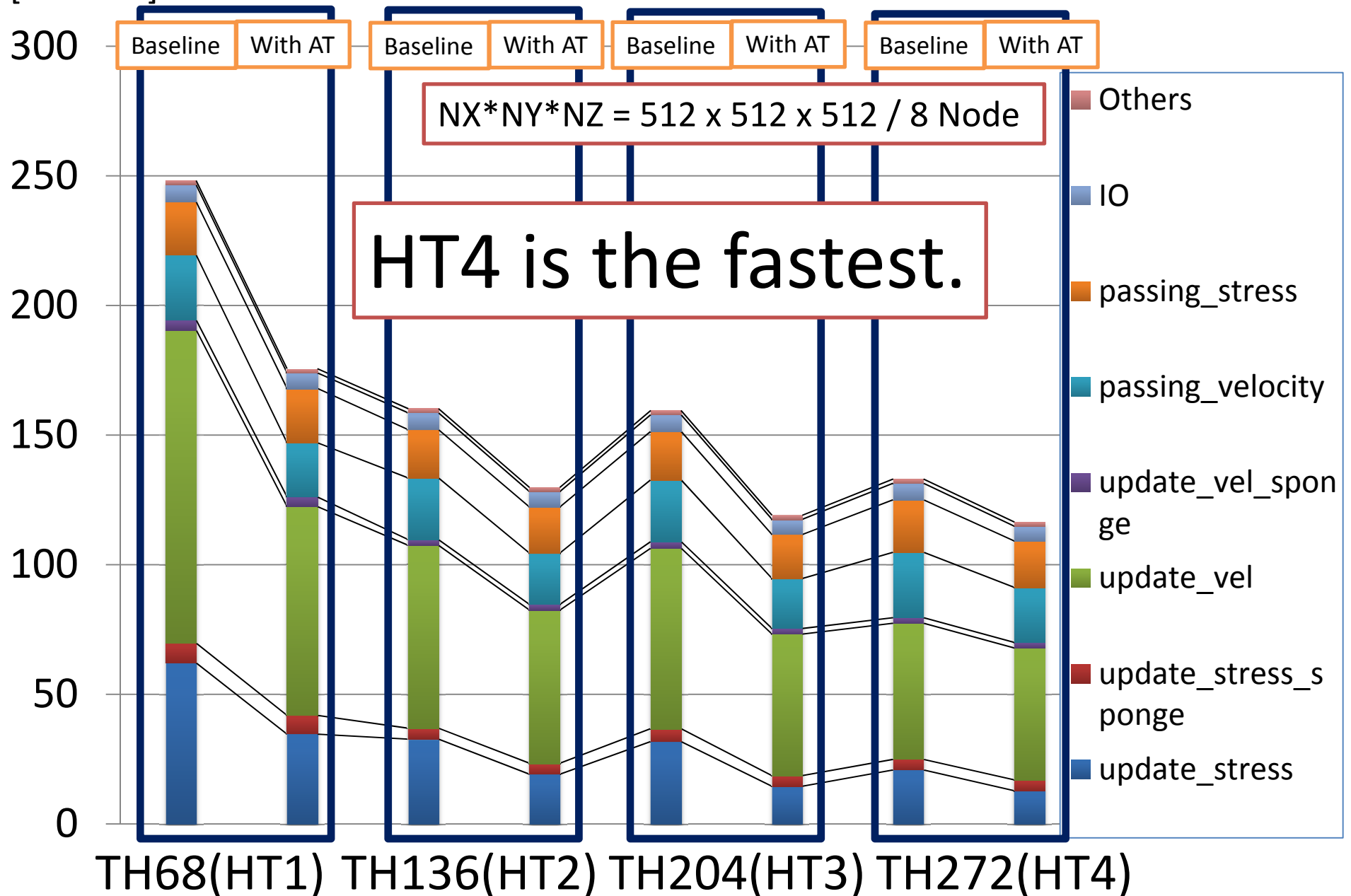


- ppOpen-APPL/FDM ver.0.2
- ppOpen-AT ver.0.2
- The number of time step: 2000 steps
- The number of nodes: 8 node
- Target Problem Size (Almost maximum size with 8 GB/node)
 - $NX * NY * NZ = 512 \times 512 \times 512 / 8 \text{ Node}$
 - $NX * NY * NZ = 256 * 256 * 256 / \text{node}$ (!= per MPI Process)
- Target MPI Processes and Threads on the Xeon Phi
 - 1 node of the KNL with 4 HTs (Hyper Threading)
 - **We checked performance of H1-H4, then the H4 is the fastest.**
 - PXY: X MPI Processes and Y Threads per process
 - P8T272 : Minimum Hybrid MPI-OpenMP execution for ppOpen-APPL/FDM, since it needs minimum 8 MPI Processes.
 - P16T136, P32T68, P64T34, P128T17, P256T8, P512T4, P1024T2
 - P2048T1: pure MPI
- The number of iterations for the kernels: 100

**EFFECT OF HYPER THREADINGS
WITH FULL THREADS EXECUTION
PER NODE**

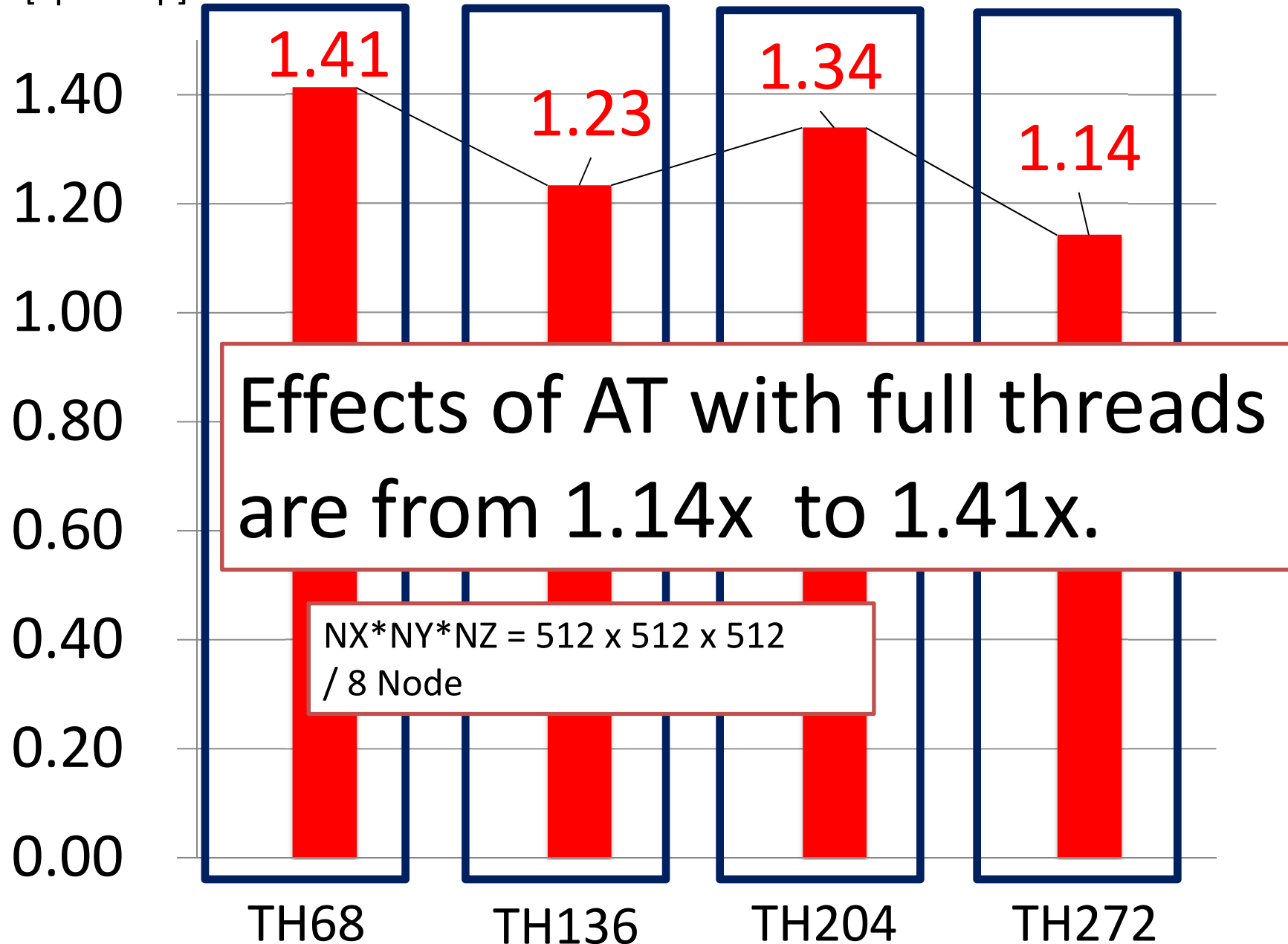
Whole Time (2000 Time Steps): FLAT-QUADRANT

[Seconds]



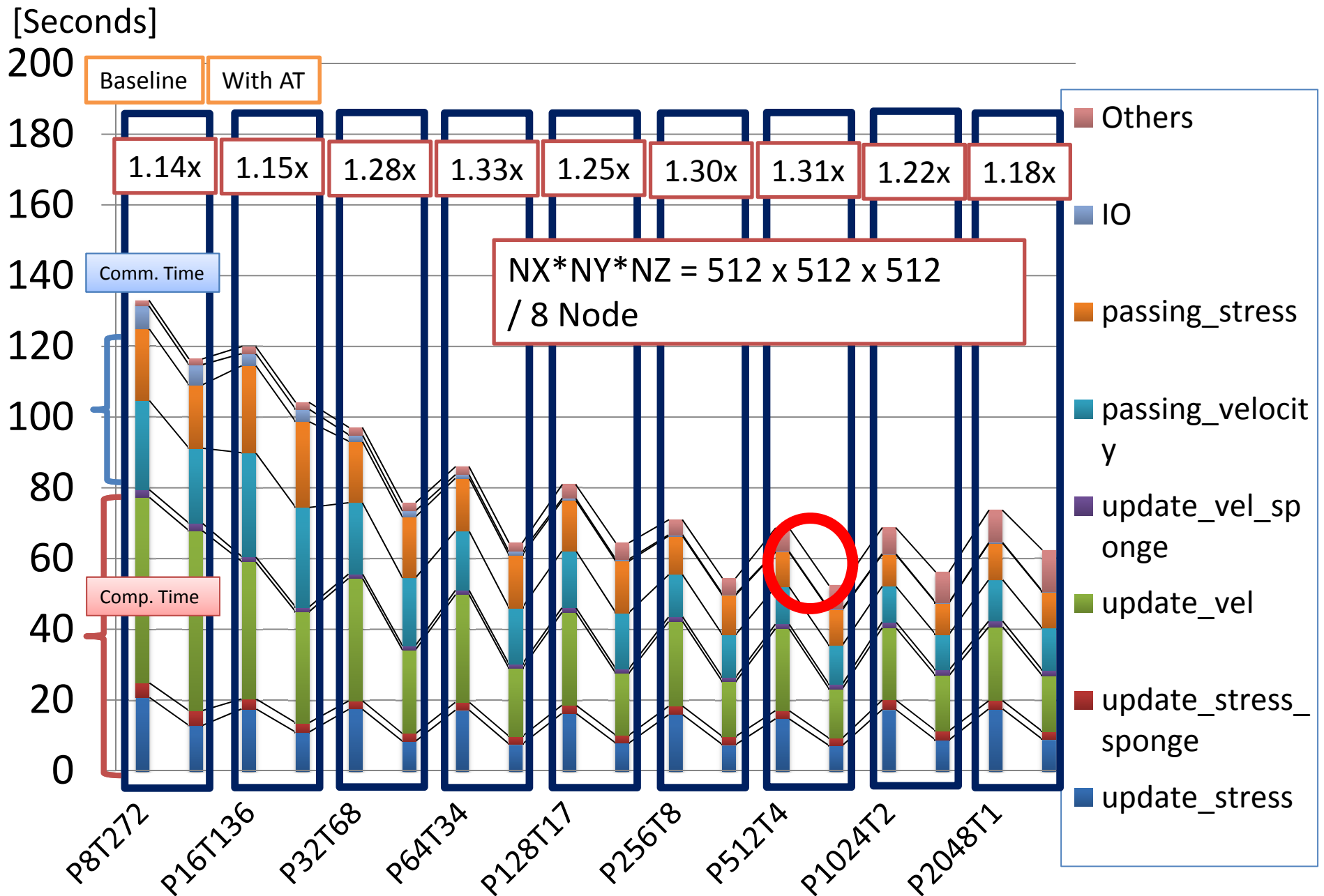
AT effect : FLAT-QUADRANT

[Speedup]

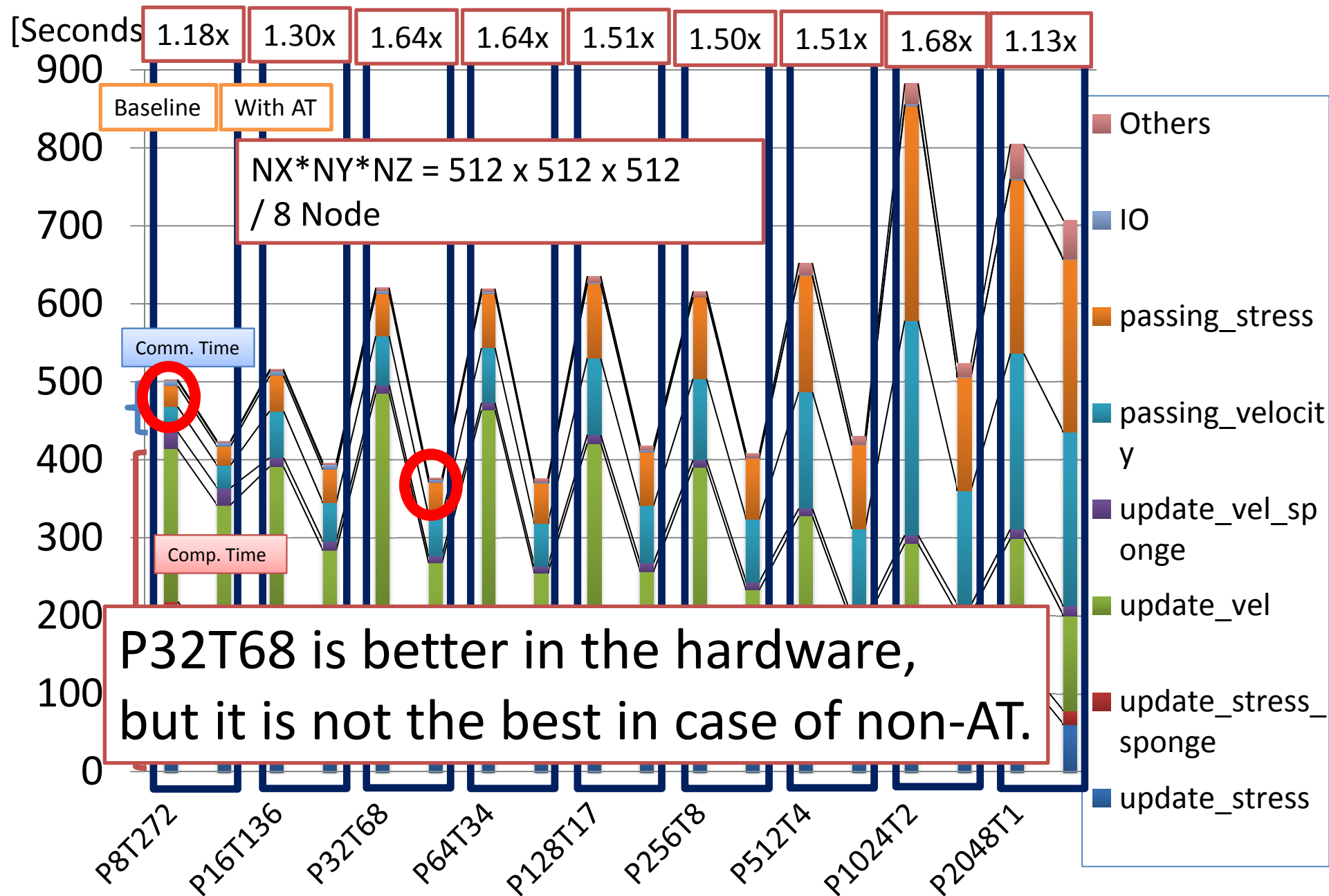


RESULTS OF HYBRID MPI / OPENMP WITH HT4

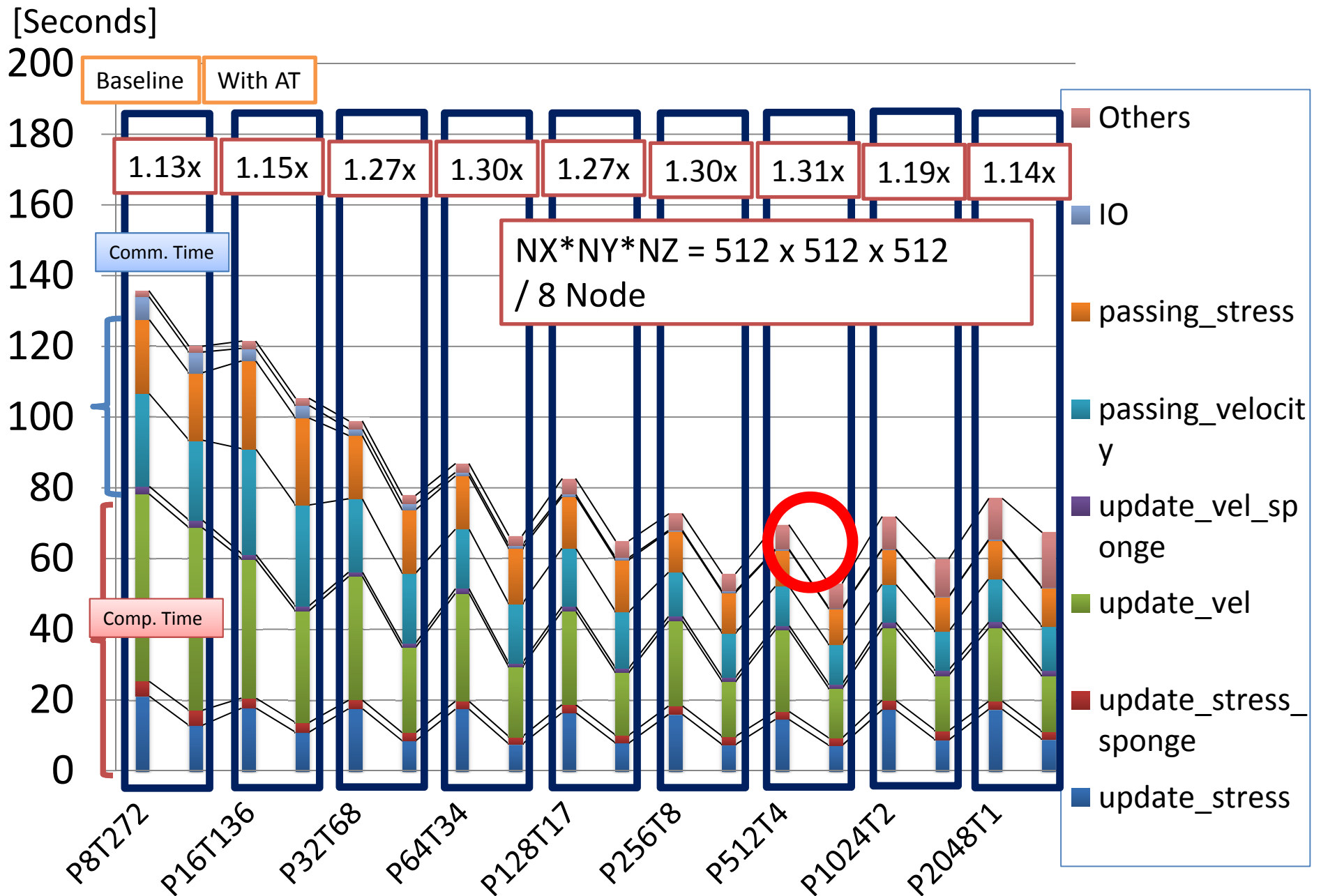
Whole Time (2000 Time Steps): FLAT-QUADRANT



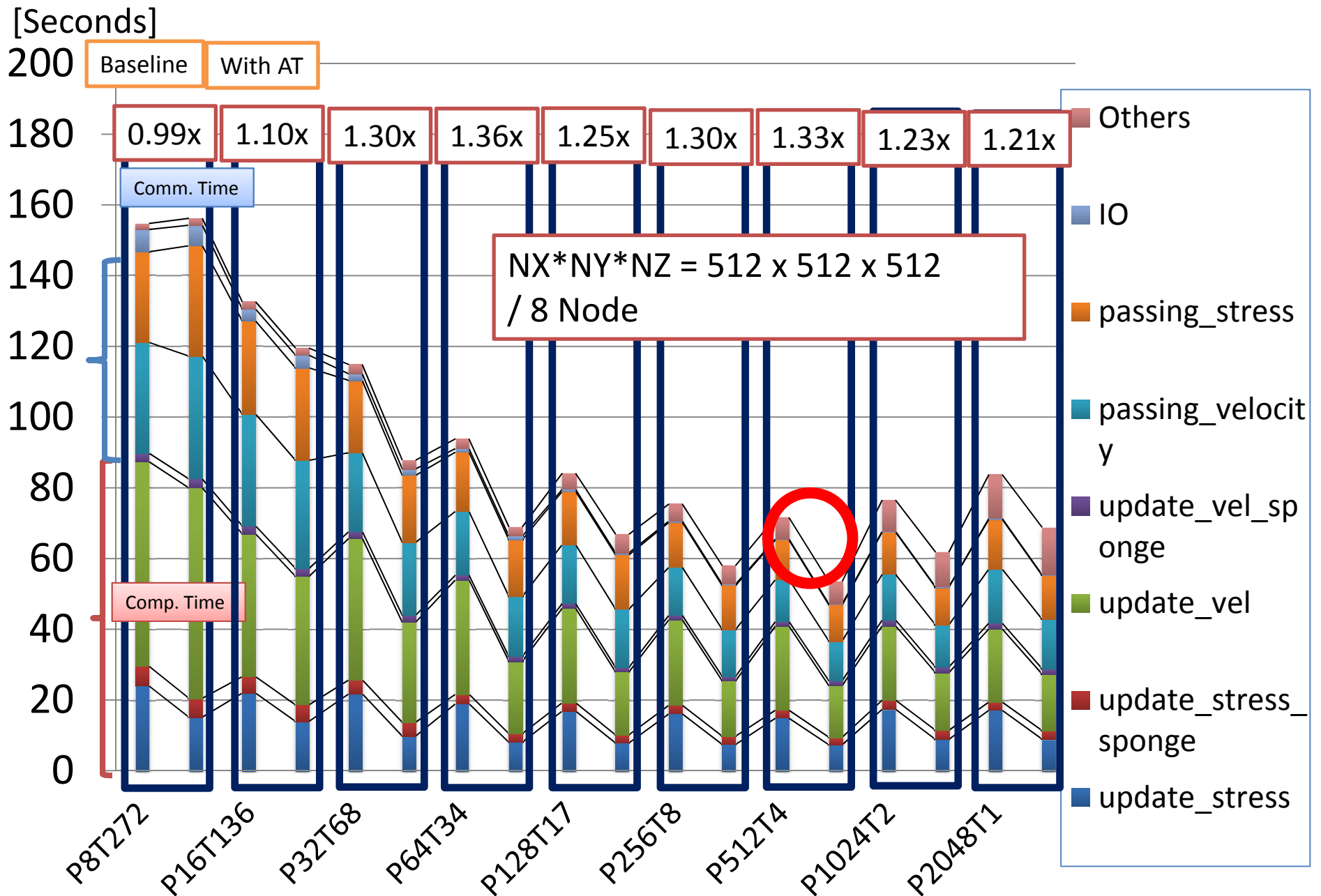
Whole Time (2000 Time Steps): FLAT-SNC4



Whole Time (2000 Time Steps):CACHE-QUADRANT

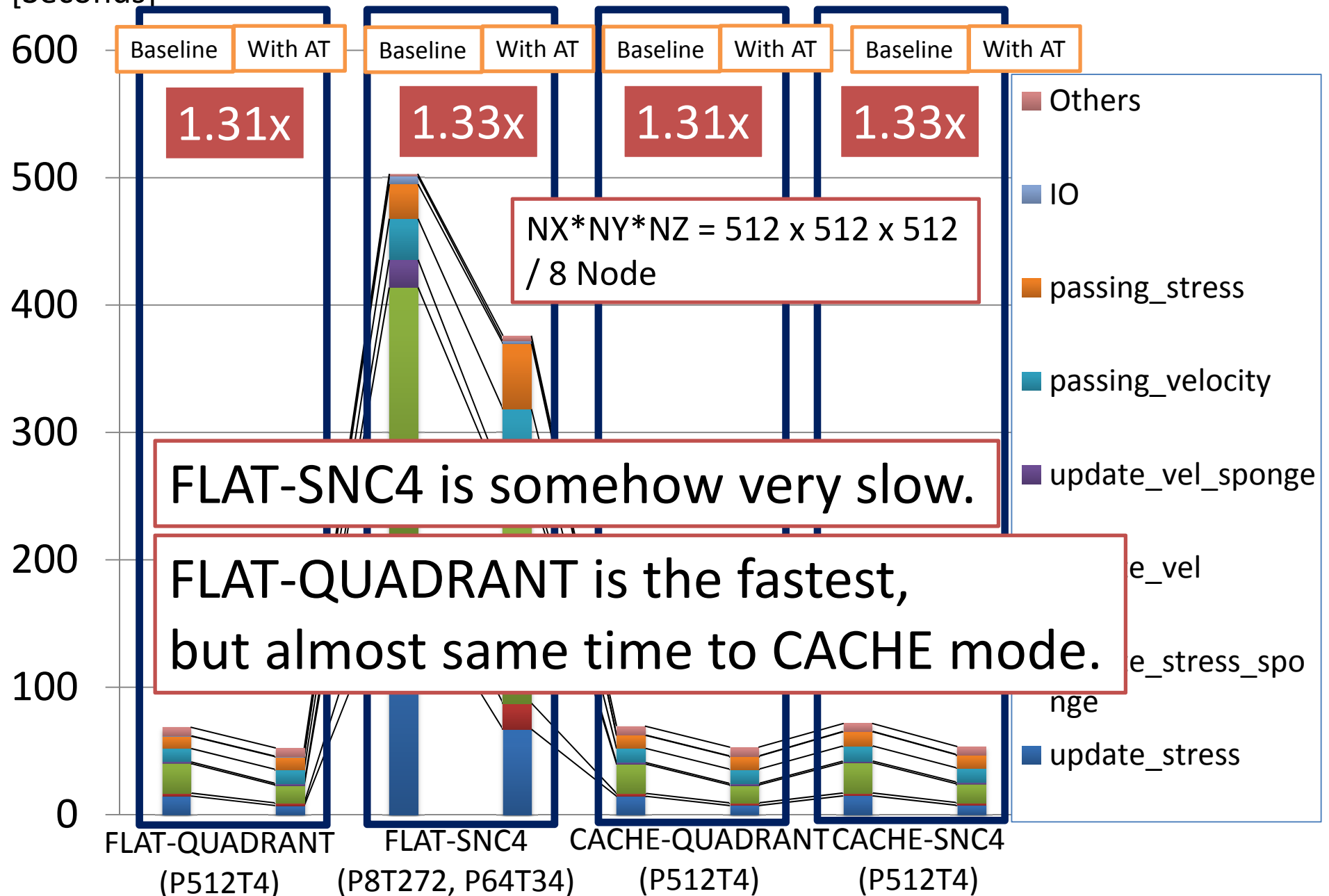


Whole Time (2000 Time Steps):CACHE-SNC4



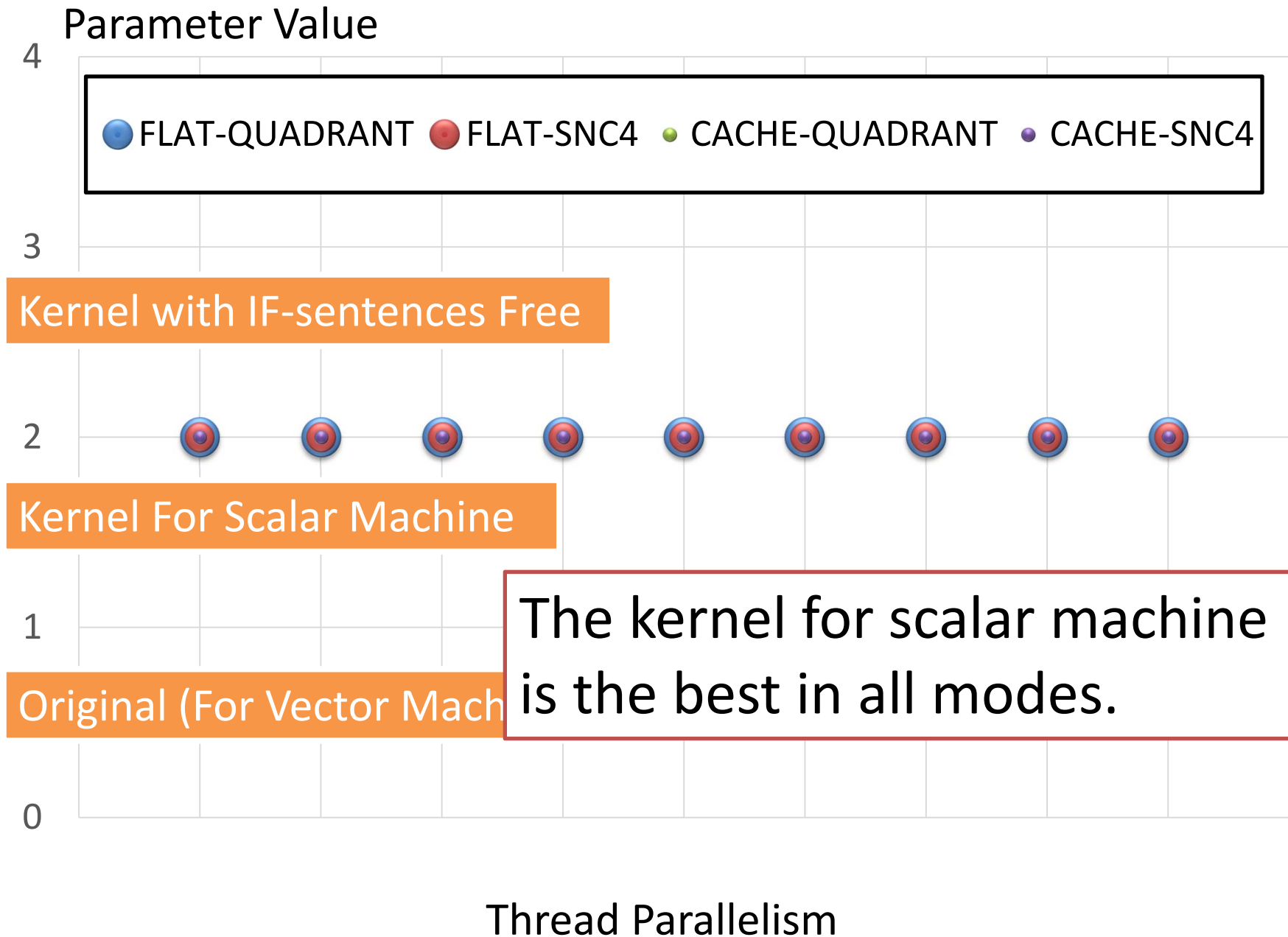
Whole Time (2000 Time Steps):The Best

[Seconds]

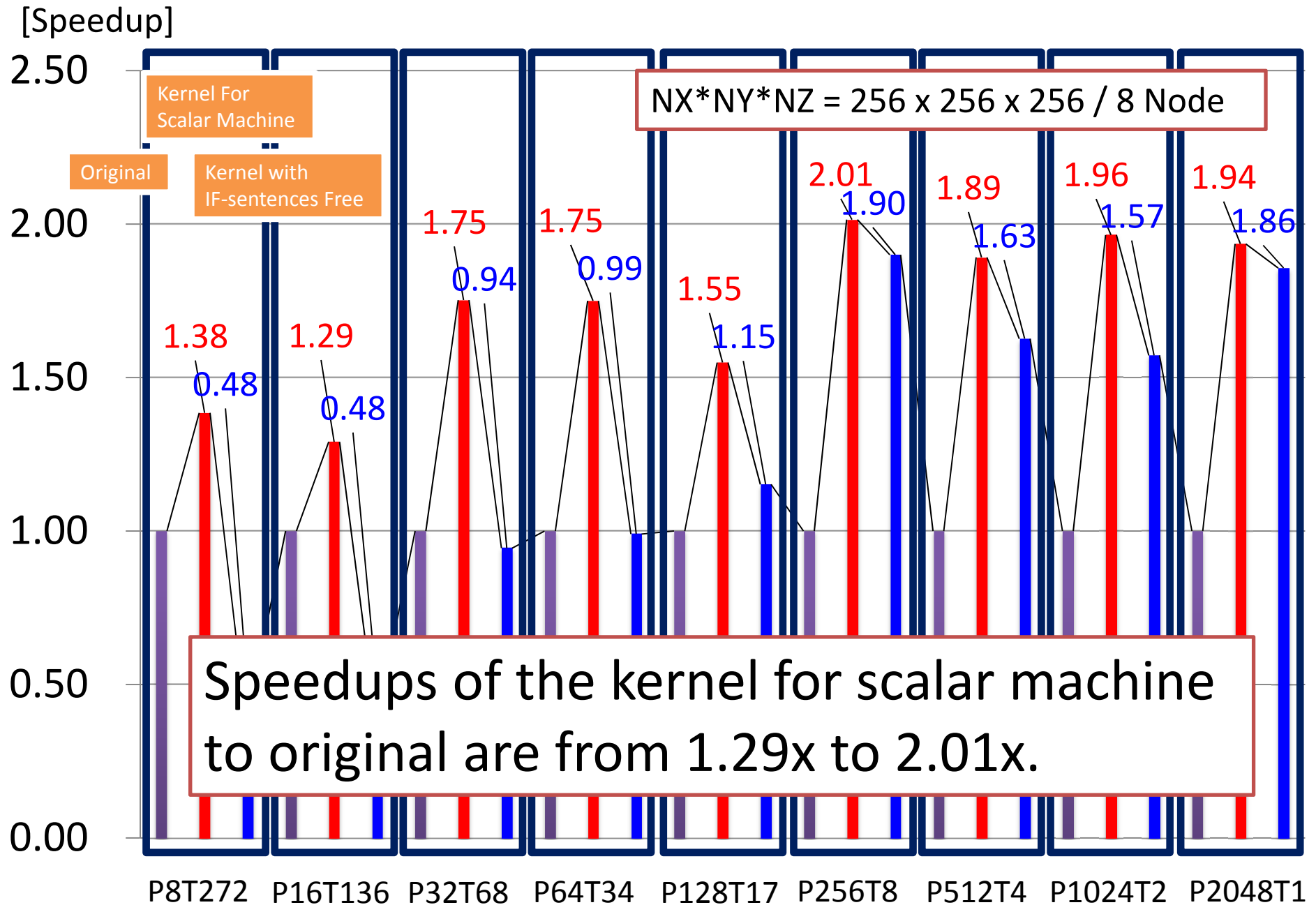


PARAMETER DISTRIBUTION

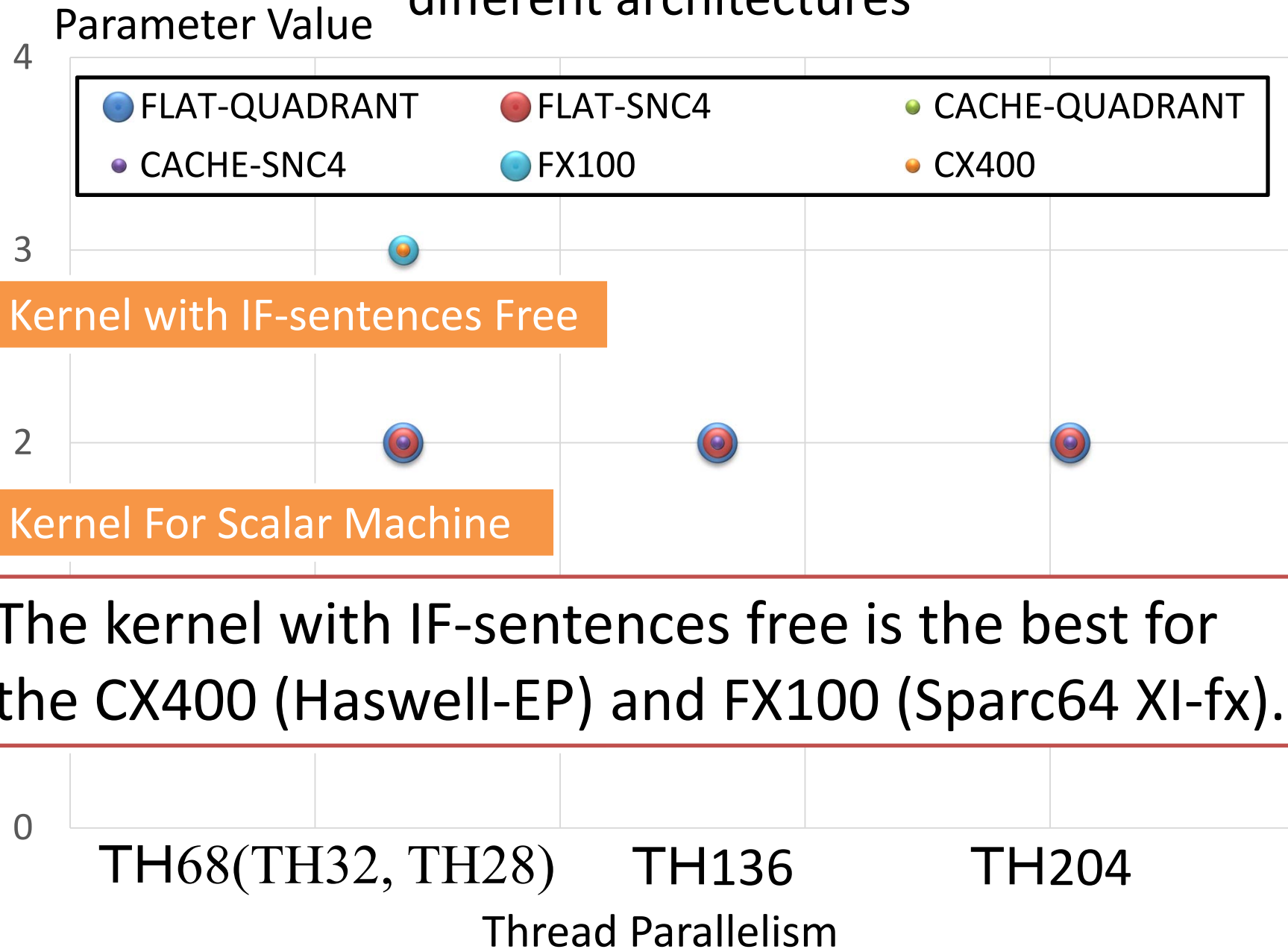
Parameter Distribution (`update_stress`) with 8 nodes



Kernel speedup (**update_stress**):FLAT-QUADRANT

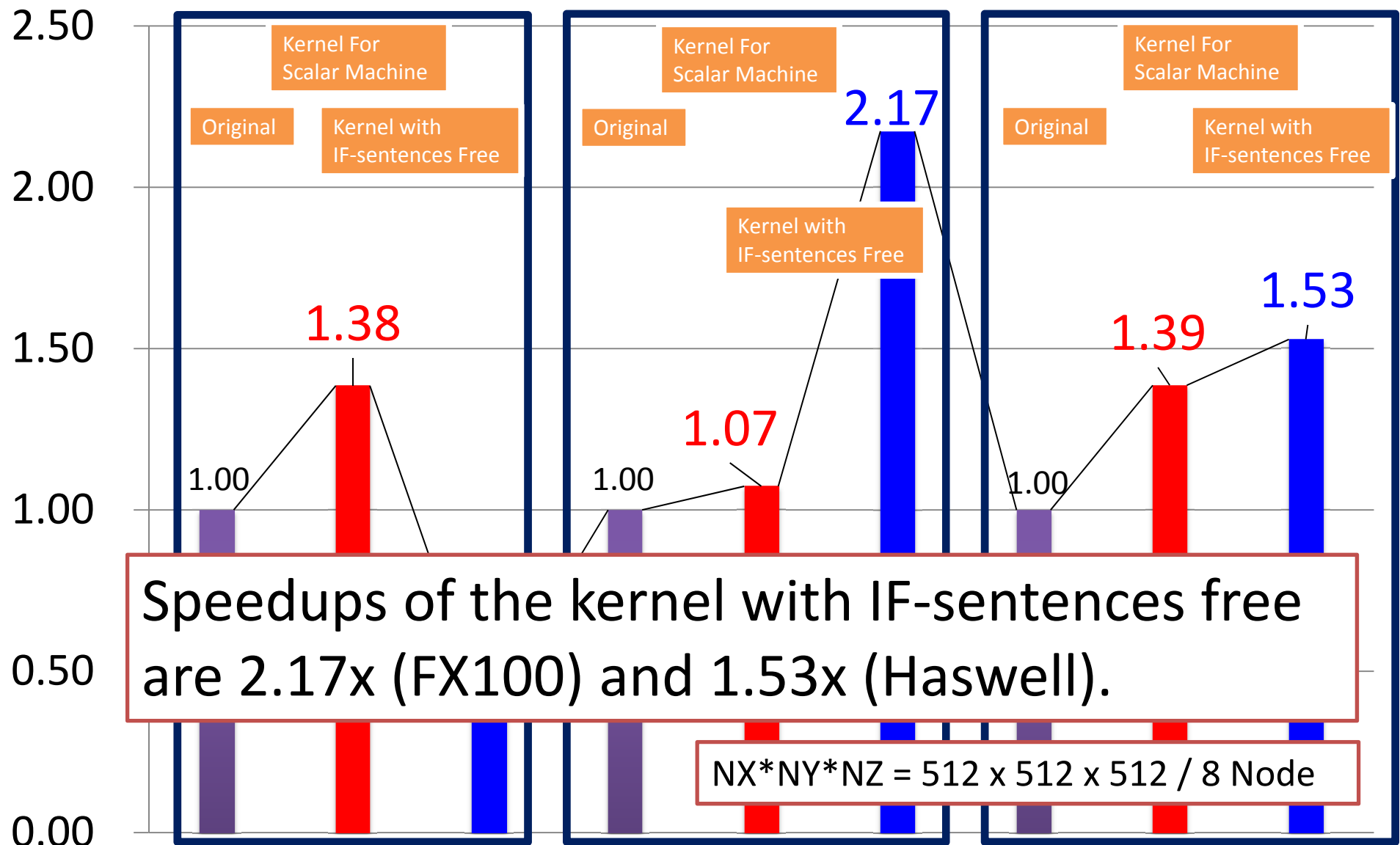


Parameter Distribution (update_stress) with 8 nodes in different architectures



Kernel speedup (update_stress, the Best)

[Speedup]



Speedups of the kernel with IF-sentences free are 2.17x (FX100) and 1.53x (Haswell).

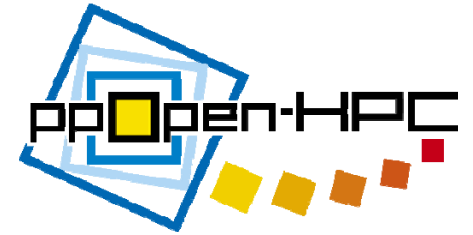
$NX * NY * NZ = 512 \times 512 \times 512 / 8 \text{ Node}$

KNL (FLAT-QUADRANT, TH272) FX100(Sparc64 XI-fx, TH32) CX400(Haswell-EP, TH28)

Outline

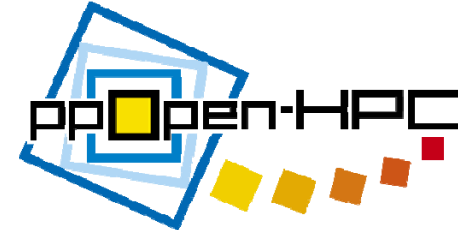
- Background
- An Auto-tuning (AT) Language:
ppOpen-AT and Adapting AT to an FDM code
- Performance Evaluation with KNL
(Knights Landing)
- Conclusion

Conclusion Remarks

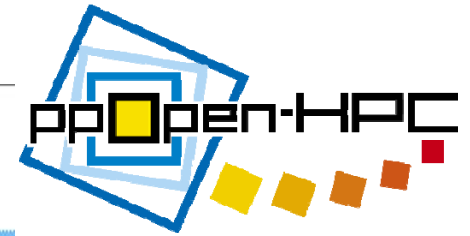


- We have checked performance of AT with an FDM code with KNL.
- **CACHE mode is not slow with compared to FLAT mode.**
- Sub-NUMA Clustering (SNC) mode in FLAT mode is somehow very slow.
 - We do not find the reason yet.
- We also observe **big difference according to type of MPI/OpenMP** executions by increasing the number of MPI processes.
 - > We still need to tune the type of MPI-OpenMP in advanced multicore CPU.

Future Work



- Find the reason that why FLAT-SNC4 is very slow.
- Find methodology (or novel implementations) to maximize performance w.r.t NUMA affinity in KNL.
- Implement a new AT facility (and model the performance) w.r.t NUMA affinity in KNL.



ppOpen-HPC project Open Source Infrastructure for Development and Execution of Large-Scale Scientific Applications on Post-Peta-Scale Supercomputers with Automatic Tuning (AT)

HOME PROJECT MEMBERS DOWNLOAD PUBLICATION WORKSHOP LINK

Search for Search

FEM Finite Element Method

FDM Finite Difference Method

FVM Finite Volume Method

BEM Boundary Element Method

DEM Discrete Element Method

Welcome to ppOpen-HPC project homepage.

Nov. 14. 2014 Nov. 14. 2014

This project is supported by the following organizations.

You can find more detail information of our project is described at [PROJECT](#) page.

Nov. 14. 2014

ppOpen-APPL/DEM-util ver.0.3.0

©Copyright 2014 ppOpen-HPC

名古屋大学 NAGOYA UNIVERSITY

Thank you for your attention!
Questions?

<http://ppopenhpc.cc.u-tokyo.ac.jp/>